

stockade



**SAMPLE**

**Boy's Achievement Program  
BLOCKHOUSE 2 - Boys age 8**



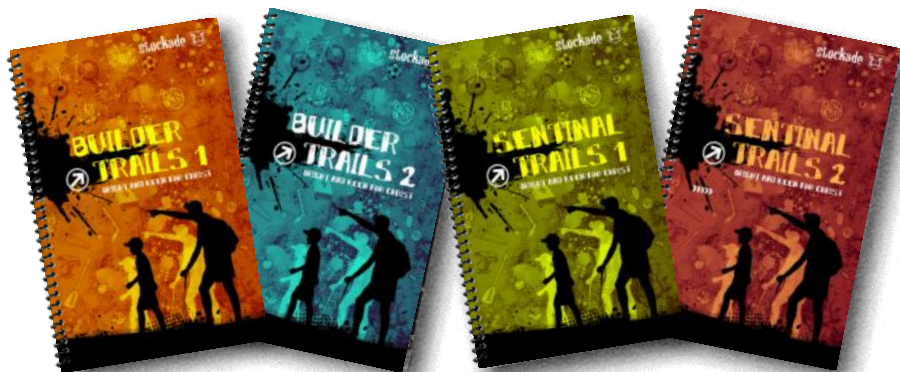
# BUILDER TRAILS 1

**BRIGHT AND KEEN FOR CHRIST**



# FOUR age-specific Trail Guides

## One for each year of Stockade.



## Personal Achievement

### One-on-One Discipleship

*Builder Trails 1 & 2* and *Sentinel Trails 1 & 2* are one-year long boy's Achievement guides which take Stockade action both to and from the home. As a Stockade boy moves through the required activities (many of which are completed with the help of a parent or another adult), he finds himself involved in the excitement of exploring interesting topics and doing things he might not otherwise attempt. The Achievement program contains a broad range of age-based and well-balanced activity options and opportunities.

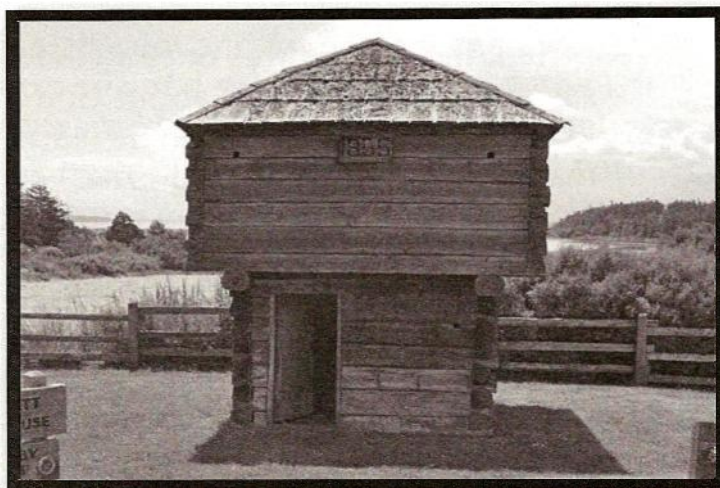
## Blockhouses and Stations

The Builder rank consists of individual exploration units called Blockhouses; the Sentinel rank is divided into Stations. There are eight such units in each rank. A boy earns recognition for each unit completed, as well as the *Builder or Sentinel Bar* upon completion of the first four units. A special *Builder or Sentinel Star* is awarded for completing all eight units in the rank.

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# BLOCKHOUSE 2



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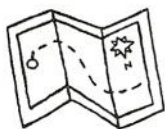




# THE BRIGHTEST LIGHT



Acts 9:1-20



**"There's Damascus, Saul." One of the men pointed ahead.**

"Let's go," Saul ordered. He wanted to arrest every follower of Jesus he could find.

Saul thought he was one of God's best servants. He knew a lot about God and wanted to obey him. When he learned that some people believed Jesus was God's Son, he thought they were wrong. With all his might, Saul tried to stop them.

Saul searched Jerusalem for Christians. When he found them, he arrested them, beat them, and put them in prison. In fact, he even approved of killing the Christians. Then, Saul heard about the Christians in Damascus. He decided to capture them too.

Saul was travelling along quite pleased with himself when suddenly a bright light flashed in the sky. Saul and the men around him fell down, blinded by the brightness. A voice roared, *"Saul, why are you fighting against Me?"*

"Who are you, Lord?" Saul answered.

The voice replied clearly, *"I am Jesus, the One you're fighting. Arise and go into the city, and you will be told what you must do."*

The men with Saul could only see the brilliant light. When the light went away, they heard Saul shouting, "I can't see!" They led Saul into Damascus and took him to the house of a man named Judas. There he stayed for three days, eating and drinking nothing.

Meanwhile, a follower of Jesus, named Ananias, was in his home when God spoke to him. *"Ananias, I want you to go to the house of Judas. There is a blind*

*man there who is praying. He is Saul of Tarsus. He learned in a vision that you're coming to help him."*

"But, Lord," Ananias protested, "many people have suffered and even died because of this man."

*"Ananias, GO! I've chosen Saul to be my witness and to take the Gospel to many people. I will show him how many things he must suffer for My name's sake."*

Ananias went and found Saul. Gently, he placed his hands on him and said, "Brother Saul, the Lord Jesus, who appeared to you on the road, has sent me so that you may receive your sight and be filled with the Holy Spirit." Right away, Saul's eyes opened. That same day, Saul was baptized as a follower of Jesus Christ, the Son of God. He ate and drank, and regained his strength.

For several days, Saul stayed with the Christians in Damascus. He preached in the Jewish meeting places and proved from the Scriptures that Jesus is the Christ.

People gasped in amazement. Surely, this was Saul from Jerusalem—the enemy of Christians! But, he told them "Now I know that Jesus is the Son of the Living God."

**Show your Ranger the story of Saul's conversion in your Bible, then tell it to him in your own words. Talk to him about the following questions:**

- Why was Saul hurting Christians?
- God told Ananias that he had an important job for Saul. What was that job? Why was that job important to us also?
- Ananias was a brave man who did what God asked him to do. What excuses could he have used to avoid seeing Saul?
- Saul thought he knew God, but he didn't. Some people think they're Christians and hope they're going to heaven, but they don't know about God's plan of salvation. How does someone become a Christian? Look at the Bible verses on the inside front cover of this book.

# PAUL, THE MISSIONARY



## *There's more to the story...*

Saul's name was changed to Paul, which means "humble". He told people in many other countries about God's good news of salvation. The Trail Signs in this Blockhouse say that God loves you and wants to give you eternal life. Have you asked Jesus to be your Savior? Your Ranger would be happy to tell you more about God's Good News. You can become a believer just like Saul did in this Bible story.

Think about people who:

- Live in your neighborhood
- Attend your school
- Live in other countries

If Jesus is your Savior, make a list of the people you know, below. Pray for them, and ask God to help them believe in Jesus. Then pray for kids in other countries.



People in my neighborhood \_\_\_\_\_

\_\_\_\_\_

People in my school \_\_\_\_\_

\_\_\_\_\_

People around the world \_\_\_\_\_

\_\_\_\_\_

**Talk to your Ranger about this Achievement.**  
**Ask him any questions that you may have.**



# PAUL VISITS GALATIA



Many years after Damascus, Paul was led by God into the mission field. With Barnabus and Mark, he left Antioch and went to Seleucia. They sailed to Salamas and walked the length of Cyprus, preaching as they went. From Pathos, they sailed to Attalia, went through Perga, and began preaching in Antioch of Pisidia. The Lord blessed them with success. They moved on to Iconium, then to Lystra and Derbe. Many people believed in Jesus. Then Paul and his friends retraced their journey back to Antioch, bypassing Cyprus. It was the beginning of bigger things to come.



Starting in Antioch, use a pencil to draw the journey of Paul and his friends. When done, show this to your Ranger and ask him what he thinks.

# STOCKADE FOUNDATIONS



Prayer is very important in Stockade.

It is our way of talking to God. Often we ask God to give us the things we want, but we forget about honoring God for who He is, or about telling Him we're sorry for doing wrong, or thanking Him for all we have. Sometimes we don't ask Him to help others, especially our family and friends. It's alright, God still hears our prayers, but we must remember Him and others when we pray.

The Stockade Prayer is a good prayer. It's a group prayer. It teaches us to honor God as our Savior and Lord, and then to ask for His protection and strength. It ends with us asking Him to make us the very best we can be... to be just like Jesus.

**PRAY**

## THE STOCKADE PRAYER

*Lord our Savior, Guide and Captain,  
Be a solid wall around us.*

*Make us all courageous servants.*

*Help us grow to be like Jesus. Amen.*

Memorize the Stockade Prayer and repeat it to your Ranger.  
Be sure to tell him what it means.



# TRAIL SIGNS



Memorize these Trail Signs. Together, they are known as "The Roman Road".



## Romans 3:23

*"For all have sinned and fall short of the glory of God."*



## Romans 6:23

*"For the wages of sin is death, but the free gift of God is eternal life in Christ Jesus our Lord."*



## Romans 5:8

*"But God shows his love for us in that while we were still sinners, Christ died for us."*



## Romans 10:9

*"Because, if you confess with your mouth that Jesus is Lord and believe in your heart that God raised him from the dead, you will be saved."*

GLORY

GOD

SAVED

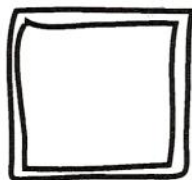
# OUTPOST ADVENTURES



Earn your Outpost Adventure to complete your Blockhouse. Outpost Adventures can be started in your Post or done on your own, depending on the format of your local Stockade (talk to your Ranger.) Choose your Outpost Adventure topic with your Post or from the CSB Ministries online store ([www.csbministries.org](http://www.csbministries.org).) Your Ranger can help you or your parent order your Outpost Adventures.

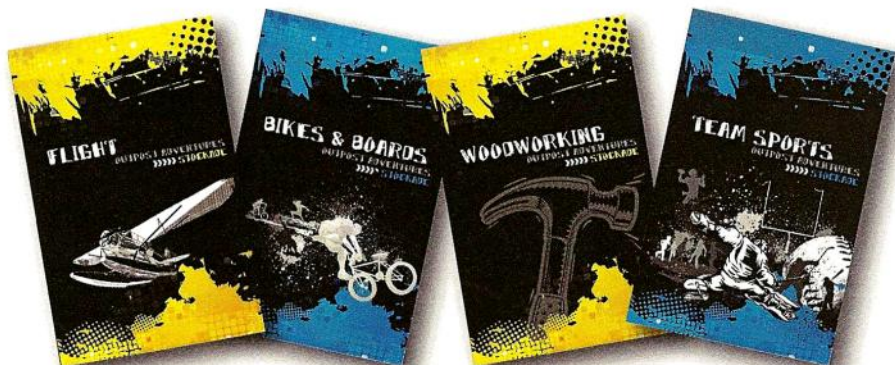
Write in your Adventure's name and draw its badge in the space below.

\_\_\_\_\_  
Outpost Adventure #2 Name



As you finish each Adventure Achievement, have your Ranger check it off.

When the Builder section is complete, your Ranger can initial it in your Achievement Record on the last page of this Blockhouse. Complete both the Builder and Sentinel sections to earn an Honor Star.



# YOU CAN COUNT ON ME

## [REQUIRED]



People depend on you to take complete messages and to give accurate directions.

Below are some things to think about.

Use them to show your Ranger how you can

1) take messages, and 2) give directions.

### Messages

When you take a message over the phone, start by saying that , **“So-and-So isn’t available, can I take a message?”** Don’t give out any personal information. Don’t say that you’re alone. Don’t say when others will be back. Just take down the name, time, and information. Think about the things you should ask. They begin with words like “who”, “what”, “when”, and “where”. How can you remember to pass on a message correctly?

### Directions

How would you direct someone to your church or school from where you live? What helpful landmarks can you include? Be sure to give correct road or street names.



Show your Ranger how you can take complete messages and give accurate directions.



# **JOBS I CAN DO**



**[DO 1 OF 2]**

**Think of different jobs you can do to help out at home.**

Here are some ideas: Set the table for dinner, clear the table after the meal, wash the dishes, empty the waste baskets, carry out the trash, help cut the grass, help shovel snow, do the vacuuming, rake the leaves, and wash the windows. You can probably think of several other things, depending on the season and where you live.

**From a list of jobs you can do, choose three to do for a one-week period. Ask your parent to approve your work. Then show your Ranger.**

## **JOBS I DID AT HOME FOR ONE WEEK:**

1. \_\_\_\_\_  
\_\_\_\_\_
2. \_\_\_\_\_  
\_\_\_\_\_
3. \_\_\_\_\_  
\_\_\_\_\_

# ON THE FRONTIER

[DO 1 OF 2]



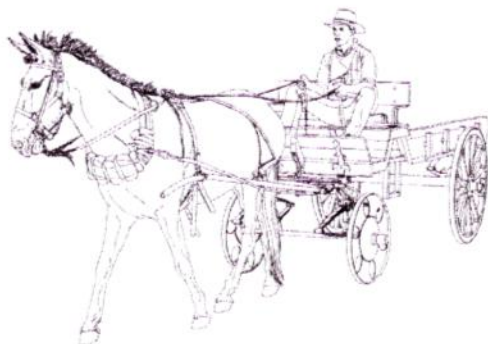
Every family comes from somewhere. Whether you are Native American or First Nations, or if you're European, African, or Asian, your family came to North America from somewhere else.

**What's your story? Tell your Ranger the history of your family's journey to where you now live.**

## **Dig a little deeper:**

What's the story of your community?

Ask your family, teacher, or neighbor about how your community got its start.



**Share your discoveries with your Ranger.**

# MY ACHIEVEMENT RECORD BLOCKHOUSE 2

The following Achievements have been completed:

| Exploring God's Word | EDC   | Completed | Initials |
|----------------------|-------|-----------|----------|
| The Brightest Light  | _____ | _____     | _____    |
| Paul, the Missionary | _____ | _____     | _____    |
| Paul Visits Galatia  | _____ | _____     | _____    |

## Stockade Foundations

Prayer \_\_\_\_\_

Trail Signs (Four Passages) \_\_\_\_\_

## Outpost Adventures

1. \_\_\_\_\_

## Others and Me

You Can Count on Me (required) \_\_\_\_\_

Jobs I Can Do (1 of 2) > \_\_\_\_\_

On the Frontier (1 of 2) > \_\_\_\_\_

Your Ranger (or a parent or another Christian adult) can help you complete your Achievements. Show your Ranger the Achievement page along with your work, and then talk with him about it. When satisfied, he will add his initials and mark down the date that the Achievement is finished.

## BLOCKHOUSE 2 Completed

\_\_\_\_\_  
Ranger's Signature

\_\_\_\_\_  
Date

## BONUS AWARD

Do a 2 hour Post  
or Stockade Activity

\_\_\_\_\_  
Activity

\_\_\_\_\_  
Ranger

\_\_\_\_\_  
Date